## ASSIGNMENT 9

Textbook Assignment: "Computers," chapter 8, pages 8-1 through 8-17.

- 9-1. Which of the following items are examples of computer hardware?
  - 1. Compilers
  - 2. Assmemblers
  - 3. Transistors
  - 4. Executive routines
- 9-2. Which of the following items are examples of computer software?
  - 1. Microchips
  - 2. Printed circuit cards
  - 3. Input/output libraries
  - 4. Cathode-ray tubes

IN ANSWERING QUESTIONS 9-3 THROUGH 9-6, SELECT FROM COLUMN B THE PROGRAMMING LANGUAGE THAT PERFORMS THE FUNCTION LISTED IN COLUMN A.

- A. FUNCTIONS
- B. PROGRAMMING LANGUAGES
- 9-3. Used for business 1. Jovial only
  - 2. FORTRAN
- 9-4. Used for real-time systems
- 3. PL/1
- 9-5. Used for business 4. COBOL and scientific programs
- 9-6. Used for large scale command and control Systems
- 9-7. What are the two basic types of computers?
  - 1. Linear and octal
  - 2. Binary and logic
  - 3. Linear and digital
  - 4. Analog and digital

- 9-8. As it applies to computers, what characteristic applies to the term analog?
  - Representation by means of continuously variable physical quantities
  - 2. Representation by the use of numerical equivalents
  - 3. Representation by the use of graphic analysis
  - 4. Representation by the SWAG
- 9-9. Because of their design, analog computers have unlimited applications.
  - 1. True
  - 2. False
- 9-10. What method is used to represent the instructions used by a digital computer?
  - 1. Numerical equivalents
  - 2. Delayed transmission
  - 3. Direct translation
  - 4. Analog input
- 9-11. What are the two basic types of digital computers?
  - 1. Special-purpose and linear
  - 2. Special-purpose and nonlinear
  - 3. Linear and Nonlinear
  - 4. Special-purpose and general-purpose
- 9-12. What method is used to change the operation of a special-purpose digital computer?
  - 1. The input frequency is changed
  - The construction of the machine is altered
  - 3. The instruction input is changed
  - 4. The primary RTMS is changed

- 9-13. What method is used to change the operation of a general-purpose digital computer?
  - 1. The input frequency is changed
  - The construction of the machine is altered
  - 3. The instruction Input is changed
  - 4. The primary RTMS is changed
- 9-14. In a digital computer, what are a series of electronic devices for the temporary storage of a binary word?
  - 1. Registers
  - 2. Counters
  - 3. Gates
  - 4. Compilers
- 9-15. In a digital computer, what series of electronic devices progress through a specific binary sequence?
  - 1. Registers
  - 2. Counters
  - 3. Gates
  - 4. Compilers
- 9-16. In a digital computer, what series of electronic devices are used to set a flip-flop or generate a times condition signal?
  - 1. Registers
  - 2. Counters
  - 3. Gates
  - 4. Compilers
- 9-17. In a digital computer, what devices are used to control the transfer of data words from one register to another?
  - 1. Registers
  - 2. Compilers
  - 3. Counters
  - 4. Gates

IN ANSWERING QUESTION 9-18. REFER TO FIGURE 8-1 IN THE TEXTBOOK.

- 9-18. The digital data processor contains what total number of basic units?
  - 1. Five
  - 2. Two
  - 3. Three
  - 4. Four

IN ANSWERING QUESTIONS 9-19 THROUGH 9-21, PERTAINING TO A DIGITAL COMPUTER CP, SELECT THE UNIT FROM COLUMN B THAT PERFORMS THE FUNCTION LISTED IN COLUMN A. NOT ALL RESPONSES IN COLUMN B ARE USED.

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|       | A. FUNCTIONS                    | В. | UNITS                               |
|-------|---------------------------------|----|-------------------------------------|
| 9-19. | Performs the actual processing  | 1. | Control<br>unit                     |
| 9-20. | Stores the data to be processed | 2. | ALU                                 |
|       |                                 | 3. | I/O unit                            |
| 9-21. | Directs the                     |    |                                     |
|       | overall computer operation      | 4. | Internal<br>data<br>storage<br>unit |

IN ANSWERING QUESTIONS 9-22 THROUGH 9-25, PERTAINING TO A DIGITAL COMPUTER CONTROL SECTION, SELECT THE REGISTER FROM COLUMN B THAT IS DESCRIBED IN COLUMN A.

## A. DESCRIPTIONS B. REGISTERS

- 9-22. Holds the 1. P instruction code during execution 2. SC
- 9-23. Contains the 3. General address of the next sequential 4. Instruction instruction to be executed
- 9-24. Stores the quantity used for address modification
- 9-25. Consists of one or two registers to accomplish the holding of a shift count

- 9-26. What computer is the most practical type to use when speed and fully automatic operation is desired.
  - 1. Stored-program
  - 2. Internally stored-program
  - 3. Externally stored-program
  - 4. Multiaddressed-program
- 9-27. Computer instructions are broken down into what four categories?
  - 1. Bit, byte, digit, and literal
  - Input, output, shift, and double
  - Transfer, control, arithmetic, and logic
  - 4. Binary, octal, digital, and hexadecimal
- 9-28. Instructions that provide the computer with the ability to make decisions based on the results of previously generated data are known as what category of instructions?
  - 1. Literal
  - 2. Logic
  - 3. Shift
  - 4. Binary
- 9-29. Each instruction refers to only one operand, and the instructions are normally taken from the memory in sequential order. This is a characteristic of what type of computer?
  - 1. Single-address
  - 2. Single-address-sequential
  - 3. Multiaddress
  - 4. Multiaddress-sequential
- 9-30. Logic and arithmetic operations are performed in what section of a digital computer?
  - 1. RAM
  - 2. I/O
  - 3. CPA
  - 4. ALU

- 9-31. After an arithmetic process is completed, the result is stored in what location in the arithmetic unit?
  - 1. The assembler
  - 2. The accumulator
  - 3. The compiler
  - 4. The input/output libraries
- 9-32. The process by which instructions and data are read into a stored-program type of computer before a calculation is started is known as
  - 1. inputting
  - 2. outputting
  - 3. loading
  - 4. down loading
- 9-33. Which of the following is the purpose of "bootstrap"
  Instructions?
  - To cause the program to "branch," depending on whether a certain condition is met
  - 2. To place enough instructions into a computer memory so that these instructions can be used to bring in more instructions
  - 3. To cause the program to terminate if a "bad-data" input is sensed
  - 4. To perform multiplication of certain numbers
- 9-34. A nonmagnetic toroidal form is used in what type of memory storage device?
  - 1. A tape wound core
  - 2. A semiconductor
  - 3. A ferrite core
  - 4. A thin film
- 9-35. A toroidal form molded from ceramic iron oxide, possessing magnetic properties, is used in what type of memory storage device?
  - 1. A tape wound core
  - 2. A semiconductor
  - 3. A ferrite core
  - 4. A thin film

- 9-36. core can store how many total bits of a word?
  - 1. One
  - 2. Two
  - 3. Three
  - 4. Four
- 9-37. In the core element of a magnetic core memory, what condition determines whether a 1 or a 0 is stored?
  - 1. The temperature of the core aperture
  - 2. The absence or presence of a magnetic field
  - 3. The intensity of the magnetic field around the core
  - 4. The direction of the current flow around the core
- 9-38. Most of the semiconductor memories used in modern digital computers are of what type?
  - 1. ROM MSI
  - 2. RAM SSI
  - 3. MOS LSI
  - 4. NIS NSI
- 9-39. A ferromagnetic material deposited on a substrate of thin glass is what type of memory storage device?
  - 1. Magnetic disk
  - 2. Magnetic drum
  - 3. Magnetic tape
  - 4. Thin film
- 9-40. A cylinder that rotates at a constant speed is what type of memory storage device?
  - 1. Magnetic disk
  - 2. Magnetic drum
  - 3. Magnetic tape
  - 4. Thin film

- In magnetic core memories, a single 9-41. A storage medium NOT used as a main storage medium due to its long access time, but widely used to store large amounts of data or as a main storage backup, is what type of memory storage device?
  - 1. Magnetic disk
  - 2. Magnetic drum
  - 3. Magnetic tape
  - 4. Thin film
  - 9-42. A convenient storage medium for semipermanent storage of mass volumes of production programs is what type of memory storage device?
    - 1. Magnetic disk
    - 2. Magnetic drum
    - 3. Magnetic tape
    - 4. Thin film
  - 9-43. What section of the digital computer is the interface between the computer and external devices?
    - 1. CU
    - 2. I/O
    - 3. ALU
    - 4. IDSU
  - What two methods are used to transmit digital data?
    - 1. Linear and nonlinear
    - 2. Serial and nonserial
    - 3. Serial and parallel
    - 4. Parallel and nonparallel
  - 9-45. Each bit of a binary word to be transmitted must have its own data path. This is a characteristic of what type of digital data transmission system?
    - 1. Nonlinear
    - 2. Nonserial
    - 3. Serial
    - 4. Parallel
  - 9-46. What is the simpler and less expensive method of digital data transmission?
    - 1. Nonlinear
    - 2. Nonserial
    - 3. Serial
    - 4. Parallel

- 9-47. What type of data transmission
  - 1. Nonlinear
  - 2. Nonserial
  - 3. Serial
  - 4. Parallel
- 9-48. What is the least efficient general form of input data to a computer?
  - 1. Manual inputs from a MMI, such as a keyboard or console
  - 2. Analog inputs from instruments or sensors
  - 3. Digital inputs from instruments or sensors
  - 4. Inputs from a source on or in which data has been previously stored in a form intelligible to the computer
- 9-49. Which of the following limitations is common to most input devices?
  - 1. Not compatible with the computer
  - 2. Requires single-phase power
  - 3. Located a great distance from the computer
  - 4. Involves some mechanical operation
- 9-50. The output information from a computer generally takes which of the following forms?
  - 1. Codes and symbols displayed on 9-56. What is the purpose of a a monitor screen or other device
  - 2. Manually generated control information
  - 3. Information recorded in ROM
  - 4. Software documentation

IN ANSWERING QUESTIONS 9-51 THROUGH 9-54, What type of data transmission IN ANSWERING QUESTIONS 9-51 THROUGH 9 permits data transmission by radio? SELECT FROM COLUMN B THE DEVICE THAT MATCHES THE DESCRIPTION IN COLUMN A.

## A. DESCRIPTIONS B. DEVICES

- 9-51. 12 or more 1. SSI circuits, equvalent in 2. MSI complexity to a typical logic gate 3. LSI
- 9-52. Fewer than 10 4. VSLI circuits, no more complex than a typical logic gate
- 9-53. Contains the equivalent to 1,000 or more logic gates
- 9-54. Large and complex circuitry, equivalent to 100 or more logic gates
- 9-55. A computer program that takes certain commands and translates them into instructions necessary for a computer to execute is what type of program?
  - 1. Converter
  - 2. Interpreter
  - 3. Translator
  - 4. Compiler
- subroutine?
  - 1. To store the entire program at various places in order to ensure reliability
  - 2. To eliminate repeating certain groups of instructions throughout the program
  - 3. To enter administrative data relative to the program instruction
  - 4. To "delay" a program

- 9-57. What type of instructions control access to the various subroutines?
  - Operational routines of the main program
  - Executive routines of the main program
  - Selection routines of the main program
  - 4. Access routines of the main program
- 9-58. Instructions that provide the computer with the ability to leave the sequential execution of the main program, perform a subroutine, and return to the sequential execution are what type of instructions?
  - 1. Selection
  - 2. Executive
  - 3. Sequencing
  - 4. Jump and return jump

IN ANSWERING QUESTIONS 9-59 THROUGH 9-62, SELECT FROM COLUMN B THE PROCESS THAT MATCHES THE DESCRIPTION LISTED IN COLUMN A.

## A. DESCRIPTIONS B. PROCESSES

- 9-59. To locate errors 1. Analysis
- 9-60. To use symbols to 2. Debugging represent the various operations 3. Encoding to be performed
  - 4. Flow

diagram

- 9-61. To lay out the problem in a form that will lend itself to interpretation
- 9-62. To convert flow chart operations into computer language

- 9-63. A thorough and rapid method for the detection of failures in a specific portion of a computer is performed by what program?
  - 1. Analysis
  - 2. Debugging
  - 3. Maintenance
  - 4. Error check
- 9-64. What type of maintenance program is designed to detect the existence of errors?
  - 1. Reliability
  - 2. Diagnostic
  - 3. Utility
  - 4. Locator
- 9-65. What type of maintenance program is used to locate the circuits in which computer malfunctions originate?
  - 1. Reliability
  - 2. Diagnostic
  - 3. Utility
  - 4. Locator